

NEXTCOMIC Festival 2012 at the Ars Electronica Center

Thursday, March 15 to Friday, March 23, 2012

(Linz, March 14, 2012) The 2012 NEXTCOMIC Festival is the featured event at the Ars Electronica Center March 15-23. The lineup includes a gameplay performance with a pirate sea battle theme, drawing comics for the whole family, and a computer game corner sponsored by the Upper Austria University of Applied Sciences' Hagenberg Campus. On Thursday, March 15, Deep Space LIVE will host the premiere of Mangarium Reloaded, a 3-D comic world designed by the Austrian Association of Illustrators that visualizes the Alpine Republic flooded in the wake of climate change.

Deep Space LIVE: Watergames

Thursday, March 15, 2012 / 8 PM

A clownfish swimming past the Graz Clock Tower, seahorses floating along Vienna's Kärntner Straße and coral on the roof of the Ars Electronica Center? Mangarium Reloaded – "The Land of Islands" is a new 3-D underwater world that shows Austria flooded as a result of climate change. "The Land of Islands" was designed by members of the Austrian Association of Illustrators, who also set up a website that lets festivalgoers upload their own creatures to Mangarium Reloaded. Immediately afterwards, Hagenberg undergrads and alums will show what went into the making of the gameplay-performance "Pirates of the Deep Space."

Pirates of the Deep Space – Gameplay Performance

March 17 & 18, 2012 / 2-3 PM both days

In Deep Space, past and present students in Hagenberg's Digital Arts and Interactive Media master's program send a pirate ship to do battle at sea. The sequence of events will be narrated and explained so viewers can understand what's happening, and the computer replaced by human protagonists.

Hagenberg Game Station

Thursday, March 15 to Friday, March 23, 2012 / ongoing

Here, visitors can try out various computer games developed by students at the Upper Austria University of Applied Sciences' Hagenberg Campus.

Drawing Comics for the Whole Family

Saturday, March 17 & Sunday, March 18, 2012 / 10 AM-5 PM both days

People who like to draw—young artists and the young-at-heart—are invited to drop by the Ars Electronica Center's FabLab and do some imaginative rendering by hand or via digital modeling techniques.

With queries, please contact

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Speech: Sequential Interaction

Saturday, March 17, 2012 / 3:30-4 PM

Stefan Srb, a graduate of Hagenberg's Digital Arts program, presents his work and discusses linking up narrative and interaction in comics and video games.

NEXTCOMIC Festival: <http://www.nextcomic.org/>

Ars Electronica Center: <http://www.aec.at/center/en>

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