

CRIP SENSORAMA

VIRTUAL/AUGMENTED REALITY
HUMAN-COMPUTER INTERACTION
ASSISTIVE TECHNOLOGY
DISABILITY

RE-IMAGINING XR FUTURES WITH (AND FOR)
PEOPLE WITH SENSORIMOTOR DISABILITIES

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Can we imagine a radical
future, a future where
everyone is disabled?

Not imagining it as a
scary dystopian story,
but - as a longing
dream?



A world where
disability is not only
welcomed but desired
and respected.

FOUNDING LAB
SEMESTER PROJECT 2023/24

Crip Sensorama is a multi-sensory VR/AR work that investigates how the ableist technologies of XR (eXtended Reality) could be re-imagined and hacked (in their early stages) to act as a platform of storytelling for (and with) people with disabilities – shaping their own future imaginaries by opening a portal into disability culture and living.

Crip Sensorama invites the audience to enter the world of disabled artists and activists Eric Desrosiers (Montreal, Canada) and Christian Bayerlein (Koblenz, Germany) as the audience navigates, moves, and interacts in the virtual world using mouth gestures trained and parameterized on Eric and Christian.

